Section B – Code Evaluation:

1. How easy is your Model to make changes in order to support a user interface?
2. How does your Controller ‘translate’ between the Model and the user interface?
3. How well is your code to understand?
4. How well does your code function in the presence of invalid inputs?
5. What were needed to be changed in the Controller in order to make the user interface work with a different Model, or to make the Model work with a different user interface?

1. I believe it is rather easier to make changes to my model to allow for user interface support. In fact I don’t think I changed much at all
3. My code is super easy to understand as I have been giving meaningful names and making sure that the code within each function is only doing what it is supposed to be doing or being a “collector” function
4. The code doesn’t have many inputs to begin with. The only two inputs is on the Windows Form for entering Height and Width which if its not 1 to 8 there will be an error message. There was going to be functionality for changing the name of the save but found this to be really hard to do but there was going to be a character limit and also limiting what special characters can be used i.e. not being able to use a full stop in the name